



RENAISSANCE CODE DEVELOPMENT Colby Mangini, PhD. CHP



OUTLINE

- Technical Basis
 - Using VARSKIN
- Eye Dosimetry
 - Photon Dose
 - Electron Dose
- V&V
- Examples





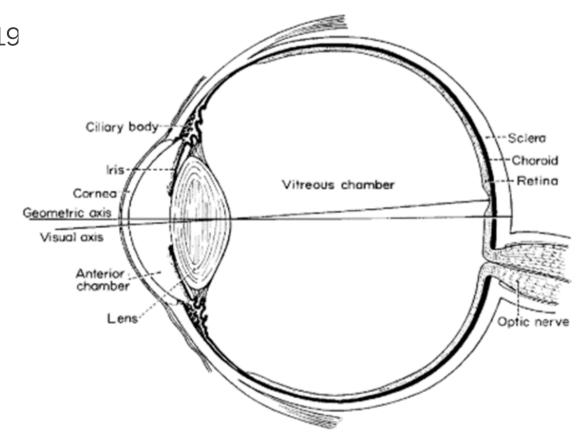
REGULATORY BASIS FOR EYEDOSE

- In the United States from 10 CFR 20.1201 (1991):
 - 150 mSv/yr
- Internationally from ICRP 118:
 - 20 mSv/yr averaged over 5 consecutive years, not to exceed 50 mSv in any single year
- Many nations adopted the new ICRP recommendations, causing a renewed interest in eye dosimetry
 - Some VARSKIN (NRC approved code) users wanted to use code to estimate eye dose



SENSITIVITY BY STRUCTURE

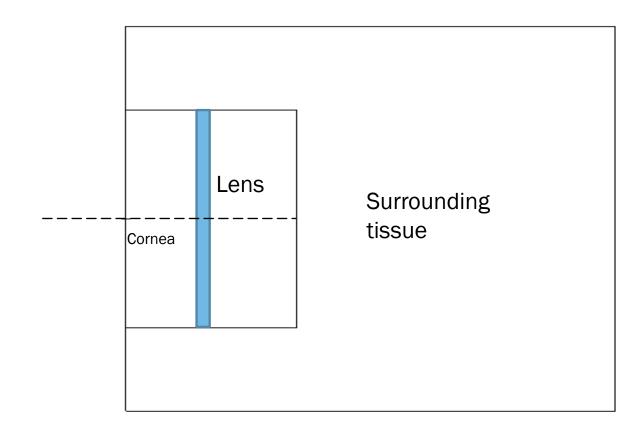
- In order of decreasing sensitivity (Rohrschneider, 19
 - Lens
 - Conjunctiva
 - Cornea
 - Uvea
 - Retina
 - Optic Nerve
- Assumption: Protect the lens and protect the eye





PRIOR TO EYEDOSE

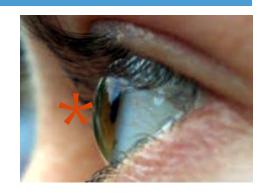
- We compared VARSKIN 5.3 to Monte Carlo simulation (MCNP6)
- Using a simplified eye model with cornea, lens, and surrounding tissue all assumed to be of unit density
 - to be closest to VARSKIN assumptions
- Point sources located along centerline from contact to 20 cm
- Dose estimated per incident electron
 - to normalize for geometry
 - cross-sectional area of 1 cm² with 20 mm thickness, centered at a depth of 3 mm

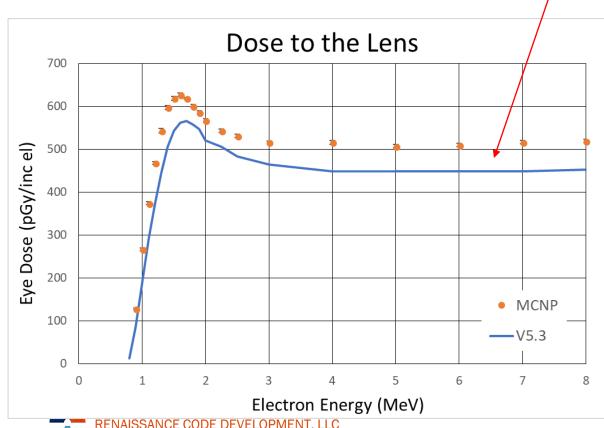


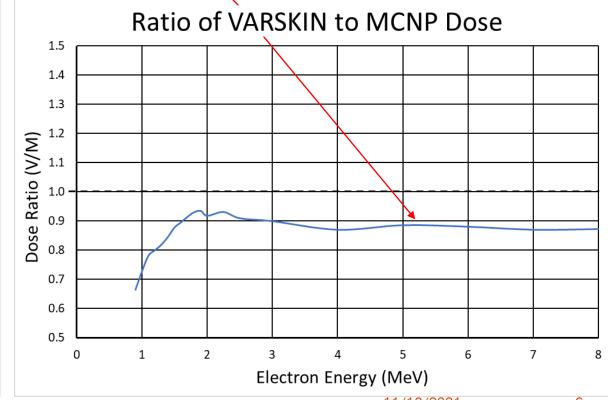


SOURCE ON CONTACT

VARSKIN underestimates by at least 10%



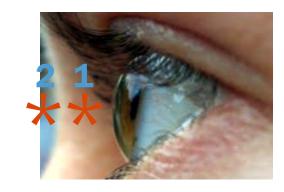


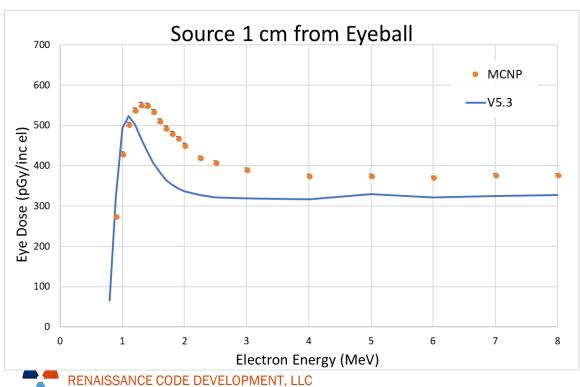


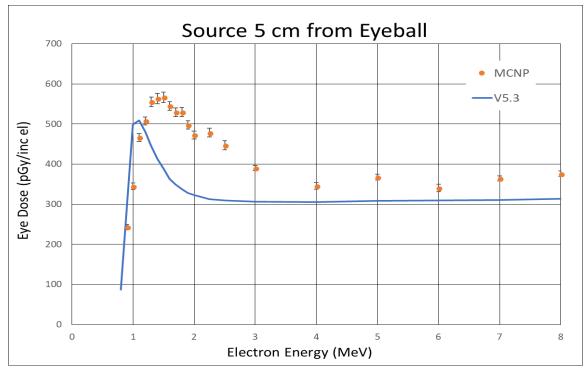


WITH AIR GAP



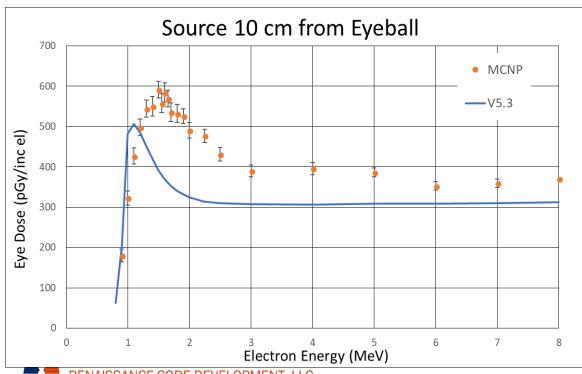


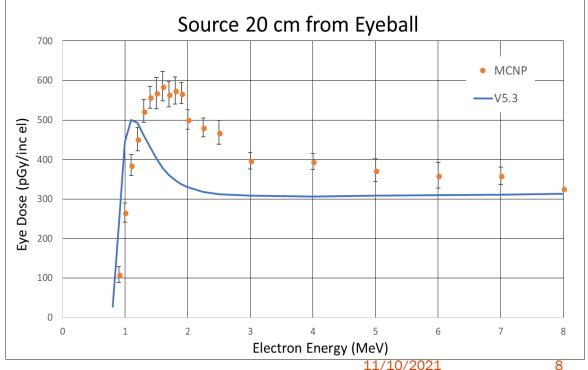






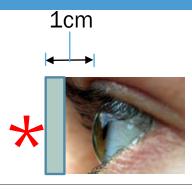


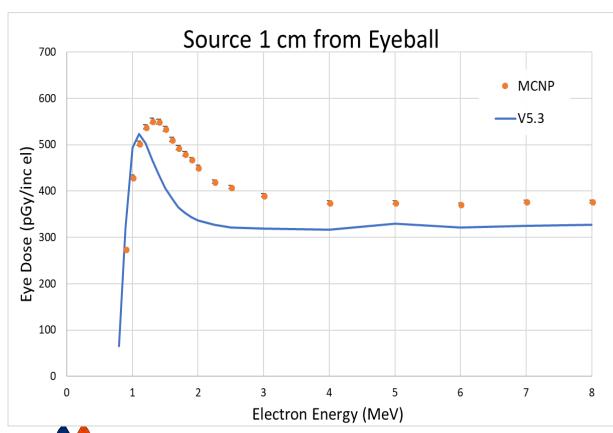


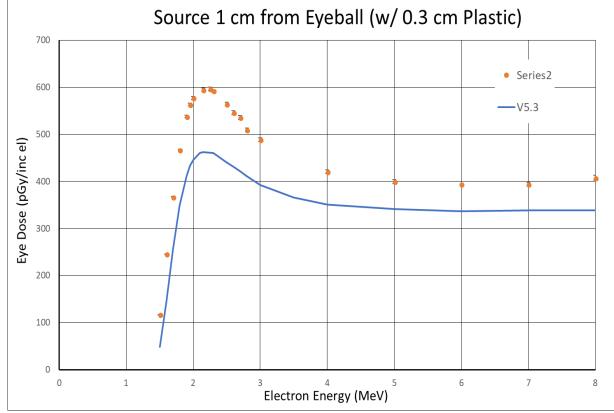




1 CM GAP WITH PLASTIC

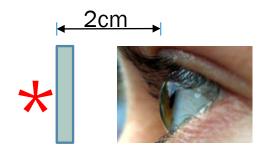


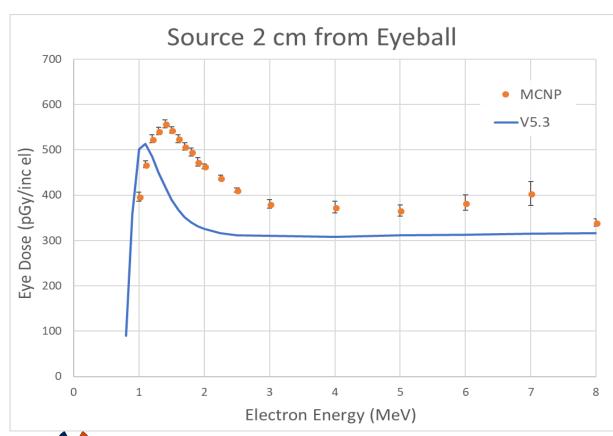


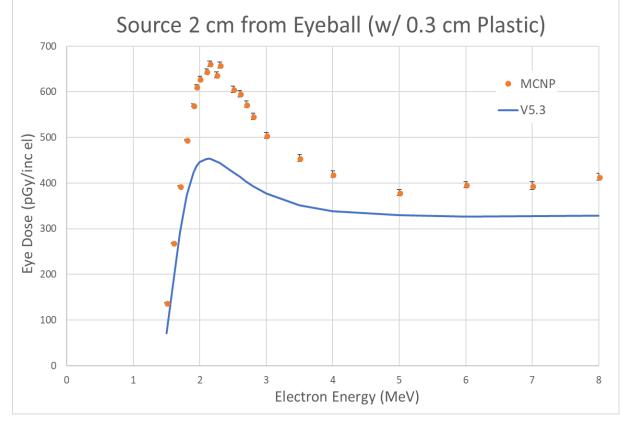




2 CM GAP WITH PLASTIC



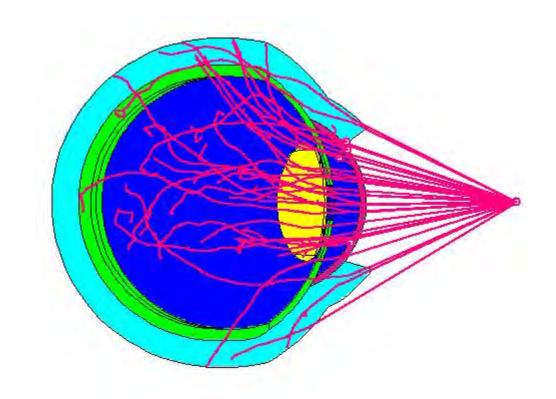






MONTE CARLO METHODS

- "Random walk" physics simulator
 - Average behavior of the typical particle
- Gold standard in particle transport
 - MCNP6, EGS, GEANT, etc.
- Pros
 - Customizable geometries
 - Multiple particle transport
 - Multiple energy
- Cons
 - Time intensive
 - Steep learning curve
 - Output files difficult to interpret







EYEDOSE MODEL

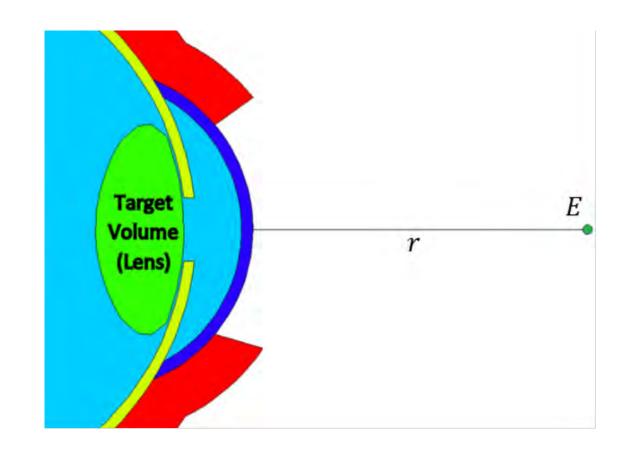
- A set of deterministic equations were developed from a vast array of probabilistic simulations to estimate radiation dose to the lens of the eye
- The equations used in EyeDose were developed through Monte Carlo simulations of monoenergetic radioactive sources
 placed at varying distances from a stylized eye model
- Account for particle type, energy, source emission rate, and protective eyewear and are valid for:
 - electron energies ranging from 100 keV to 11 MeV
 - photon energies ranging from 7 keV to 11 MeV
 - distances from 0 to 20 meters.
- Additionally, sources emitting particles over an energy spectrum, such as beta sources, are incorporated into this new dosimetry model using both ICRP 38 and 107 data
- The source is assumed to be an infinitely small, isotropic point source located on the geometric axis of the eye
- The target volume is taken to be the entire lens





EYE GEOMETRY

- The source in EyeDose is modeled as an infinitely small, monoenergetic, isotropic point source of energy E
- The source is located on the geometric axis of the eye and the distance between the surface of the eyeball and the source is labeled r
- The target volume is taken to be the entire lens







■ The development of the photon model begins with the uncollided fluence equation:

$$\Phi^0(r) = \frac{S_0}{4\pi r^2}$$

Fundamental equation for absorbed dose to a point in space at some distance r from an isotropic source of photons:

$$D^{0}(r,E) = E \Phi^{0} \frac{\mu_{en}}{\rho} B e^{-\mu r}$$

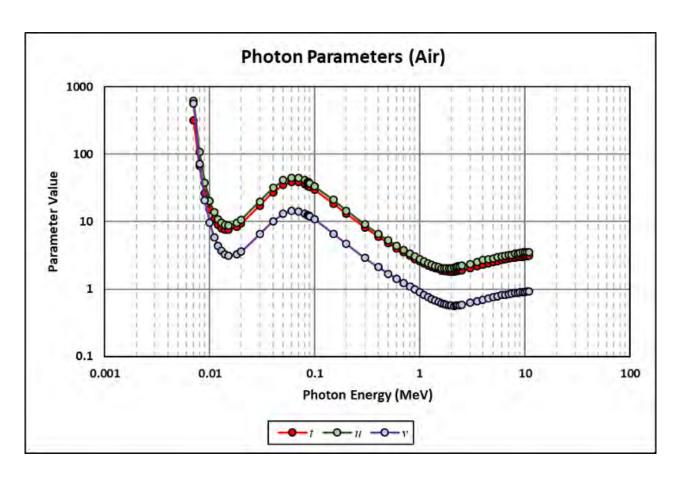


- The lens, however, is a complex volume and not a single point
- The probabilistic modeling software MCNP6 was used to determine dose to the human lens over a range of photon energies after passing through, and scattering in, air and the cornea
- The resulting function for determining lens dose from photons of energy *E* emanating from an isotropic source at distance r, is

$$D_{p}(r,E) = \frac{\exp(-\mu r)}{tr^{2} + ur + v} \qquad \left(\frac{\mu}{\rho}\right)_{air} = \frac{\alpha_{0} + \sum_{i=1}^{6} \alpha_{i} \ln^{i} E}{1 + \sum_{i=1}^{6} \beta_{i} \ln^{i} E},$$

The parameters t, u, and v describe the overall shape of the curve and μ is the mass attenuation coefficient in air



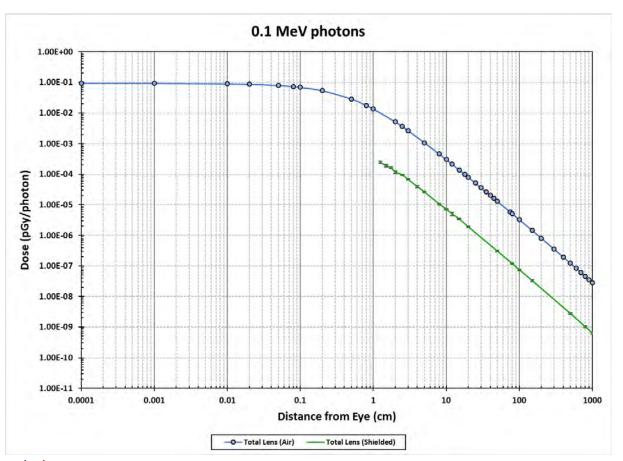


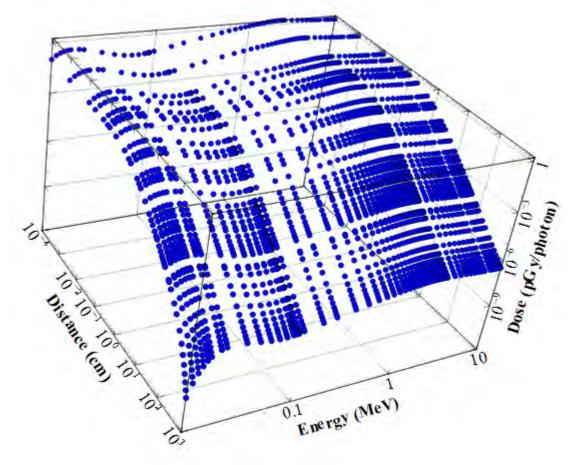
$$t = \exp\left[\frac{\alpha_0 + \sum_{i=1}^5 \alpha_i \ln^i E}{1 + \sum_{i=1}^8 \beta_i \ln^i E}\right]$$

$$u = \exp\left[\frac{\alpha_0 + \sum_{i=1}^9 \alpha_i \ln^i E}{1 + \sum_{i=1}^7 \beta_i \ln^i E}\right]$$

$$v = \exp\left[\frac{\alpha_0 + \sum_{i=1}^9 \alpha_i \ln^i E}{1 + \sum_{i=1}^6 \beta_i \ln^i E}\right]$$

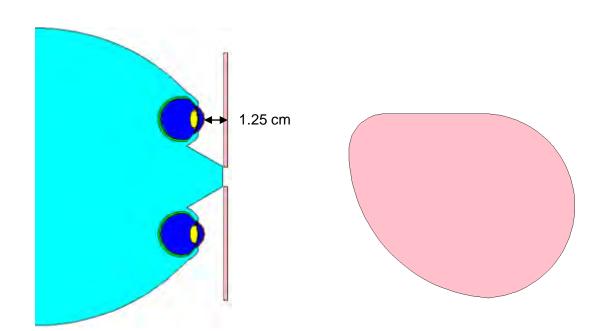






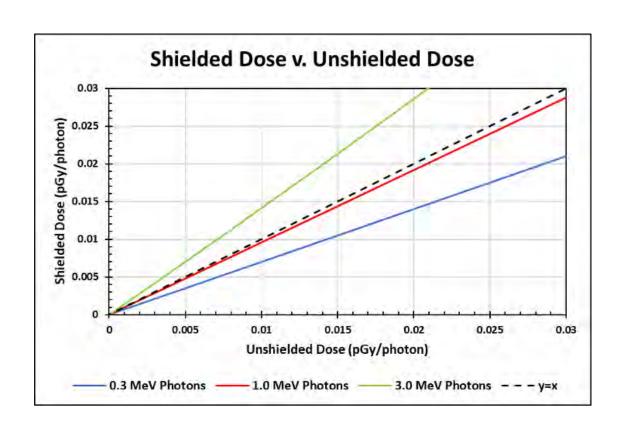


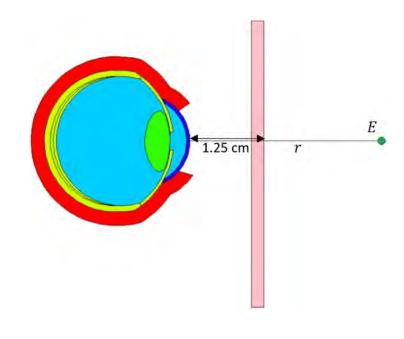




- The shielding used in the model is based on Spackman's "classic" style eyewear
- Adding the lens thickness of 2 mm places its anterior face 1.25 cm from the cornea's surface











- The concept of the *buildup factor* is extremely useful when estimating the dose after shielding has been introduced,
- Since the buildup factor is the ratio of total fluence to the primary fluence, total fluence can be expressed mathematically as:

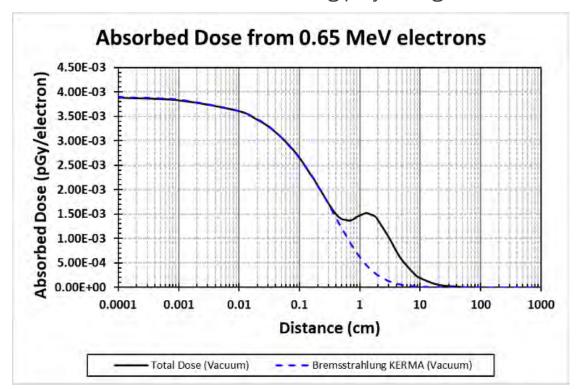
$$\Phi(\mathbf{r}) = B(\mathbf{r})\Phi^0(\mathbf{r})$$

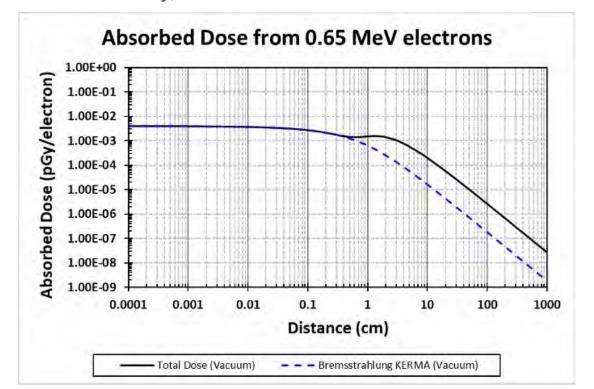
- where $\Phi(r)$ is the total fluence at point r, $\Phi^0(r)$ is the primary fluence at r, and the buildup factor is B(r)
- Combining this concept with the equation for dose written as $D = \Phi E(\mu_{ab}/\rho)$, shows that the dose rate at a given point is related to the fluence at that point, and so one may write:

$$D_{\rm sh}(r,E) = f(D_{\rm unsh}(x,E)).$$

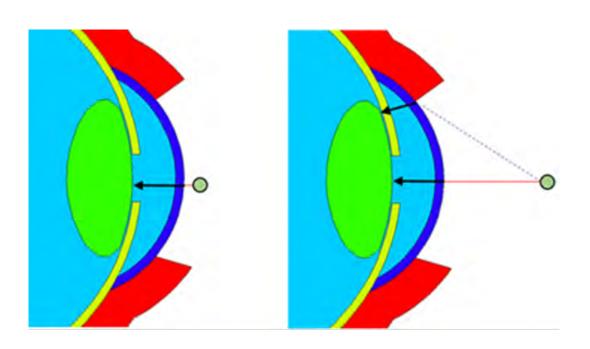


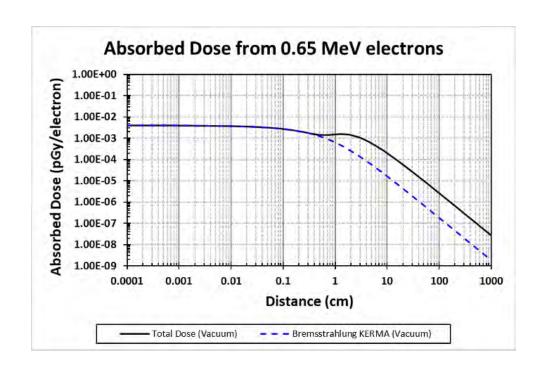
- Understanding the electron model in both shielded and unshielded circumstances first requires the analysis of the unshielded electron model in a vacuum
- Because the bremsstrahlung plays a significant role in electron dosimetry, it must be considered





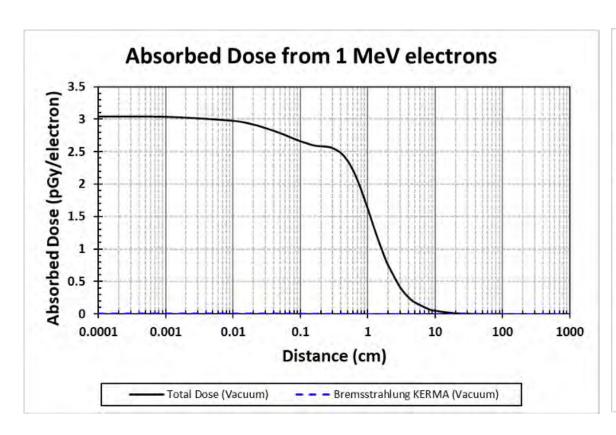


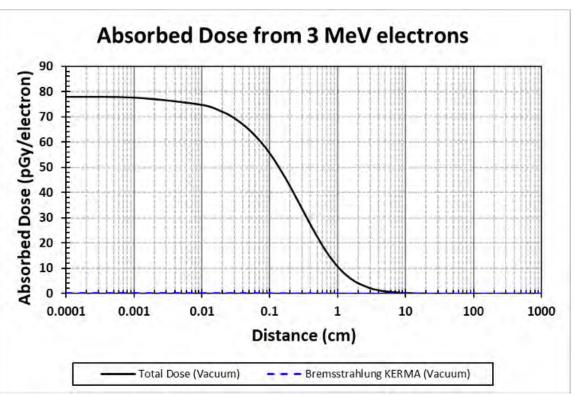




This new path opens at around r = 0.3 cm. The electron rays radiating from the source can be considered parallel at about 10 cm, at which point both the bremsstrahlung and direct contribution obey the inverse square law.











 An empirical model that fits the MCNP probabilistic data for dose due to electron source, bremsstrahlung, and scattered contributions is

$$D_{\text{e,vac}}(r,E) = \frac{\mathcal{B}^{-}(q,s)}{ar^2 + br + c\sqrt{r} + d} + \frac{\mathcal{B}^{+}(q,s)}{tr^2 + ur + v}.$$

The parameters a, b, c, d, t, u, and v are all energy dependent shaping parameters and the functions B^+ and B^- are modified hyperbolic tangent functions



Additional parameters are needed to account for energy degradation in air

$$D_{\text{air}} = f(D_{\text{vac}}, \mu_{\text{e}}(r, E)),$$

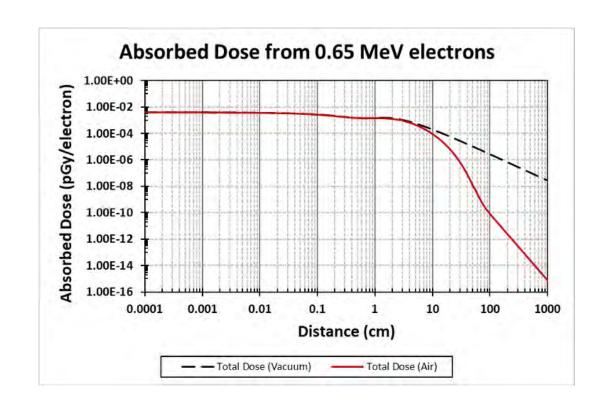
where $\mu_{\rm e}(r,E)$ is a function that accurately describes the impact that air has on electron dosimetry.

- Generally, one could write $D_{air} = D_{vac} \exp(-hr)$, where h behaves similarly to μ for photons. This formulation fails for purposes of this analysis, though, for three reasons.
 - The analysis concerns distances in air up to 10 m
 - The size and shape of the target volume play a significant role in electron dosimetry
 - Bremsstrahlung generated in air is a key component of electron dose



 While traversing through space, the electron fluence undergoes dramatic transformations that are not adequately described by simple exponential decay

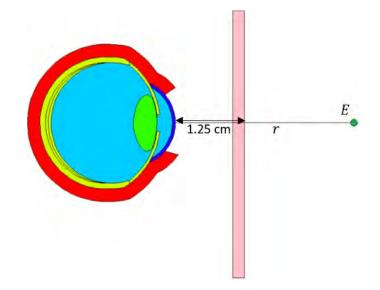
 An empirical expression accounting for the effects of air was derived:



$$D_{\text{air}} = \frac{\mathcal{B}^{-}(q,s)}{ar^2 + br + c\sqrt{r} + d} + \frac{\mathcal{B}^{+}(q,s) \,\mathcal{B}^{-}(m,n)}{tr^2 + ur + v} + \frac{k \,\mathcal{B}^{+}(1000,z)}{(1+r)^j}$$



- Incorporating shielding for electrons requires a slight modification of the unshielded $D_{\rm air}$ equation and recalculation of each of the shaping parameters
- Similarly, the shielded electron dose model is:



$$D_{\rm sh} = \left[\frac{\mathcal{B}^{-}(q,s)}{ar^2 + br + c\sqrt{r} + d} + \frac{\mathcal{B}^{+}(q,s) \mathcal{B}^{-}(m,n)}{tr^2 + ur + v} + \frac{k \mathcal{B}^{+}(1000,z)}{(1+r)^j} \right] [\mathcal{B}^{-}(y,0)].$$



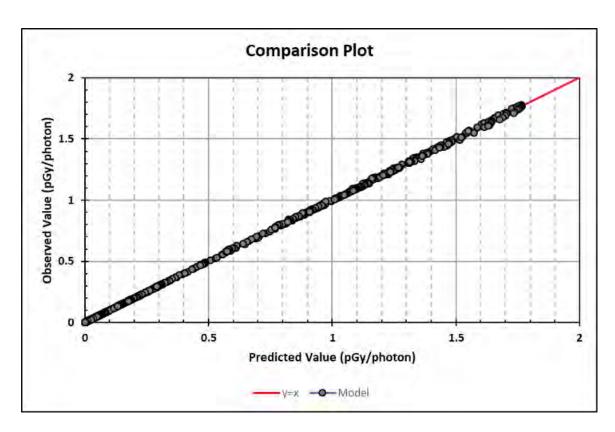
TOTAL DOSE

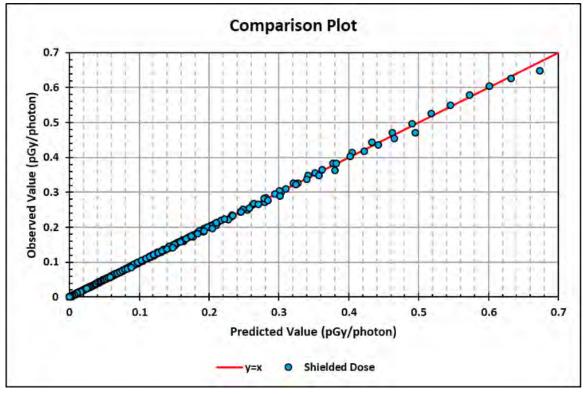
In the presence of discrete energy particles (such as Auger electrons, characteristic x-rays or gamma rays) and continuous energy spectra (such as beta radiation or x-ray machines), total dose is given by:

$$\begin{split} \dot{D}_{\text{total}} &= \sum_{\substack{discrete\\photons}} A_i D_p(E) \\ &+ \sum_{\substack{continuous\\photons}} A_i \int_E D_p(E) \cdot P_i(E) dE \\ &+ \sum_{\substack{discrete\\electrons}} A_i D_e(E) \\ &+ \sum_{\substack{continuous\\electrons}} A_i \int_E D_e(E) \cdot P_i(E) dE \,. \end{split}$$



VERIFICATION AND VALIDATION

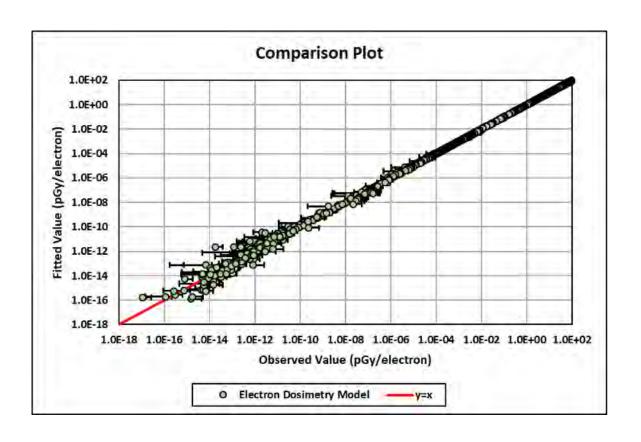


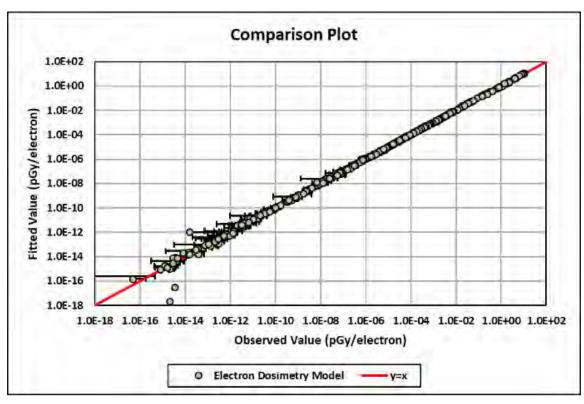






VERIFICATION AND VALIDATION

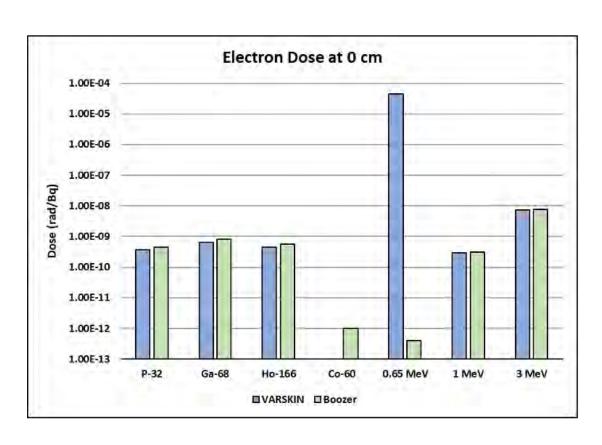


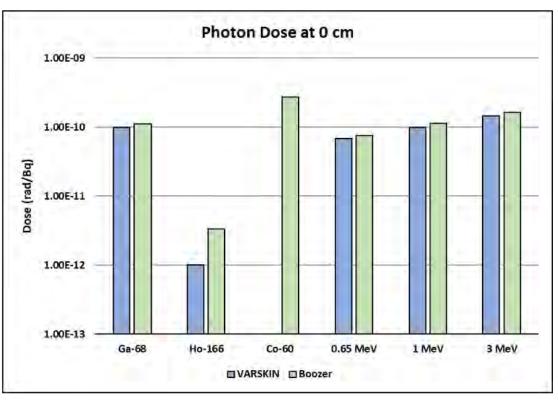






COMPARISON TO VARSKIN

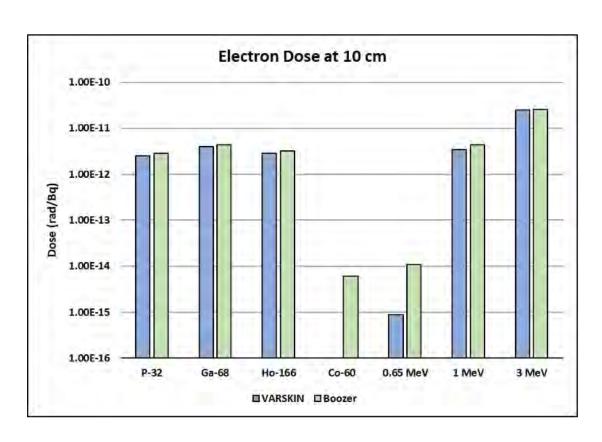


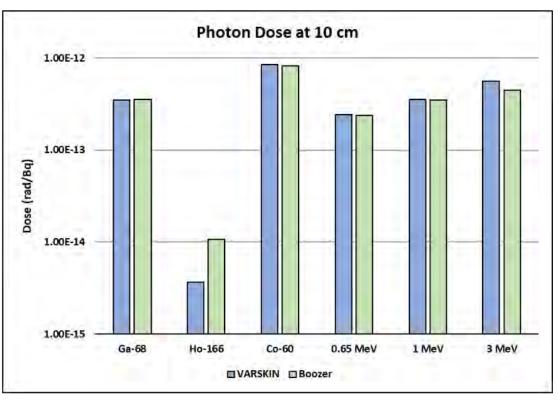






COMPARISON TO VARSKIN

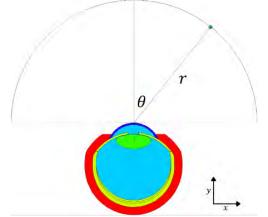


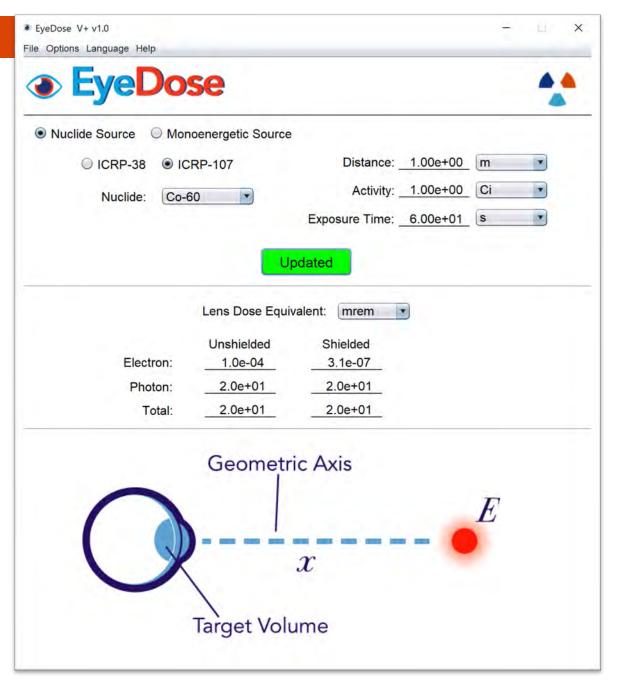




CURRENT LIMITATIONS

- Cannot adjust eye glasses parameters built directly into the model
- Assumes eyeball being irradiated is staring directly at the source for the entire exposure
 - Sensitivity study shows dependency on off-axis angle and energy
 - The difference between the on-axis and off-axis dose might be within 20 percent provided that $\theta < 20^{\circ}$

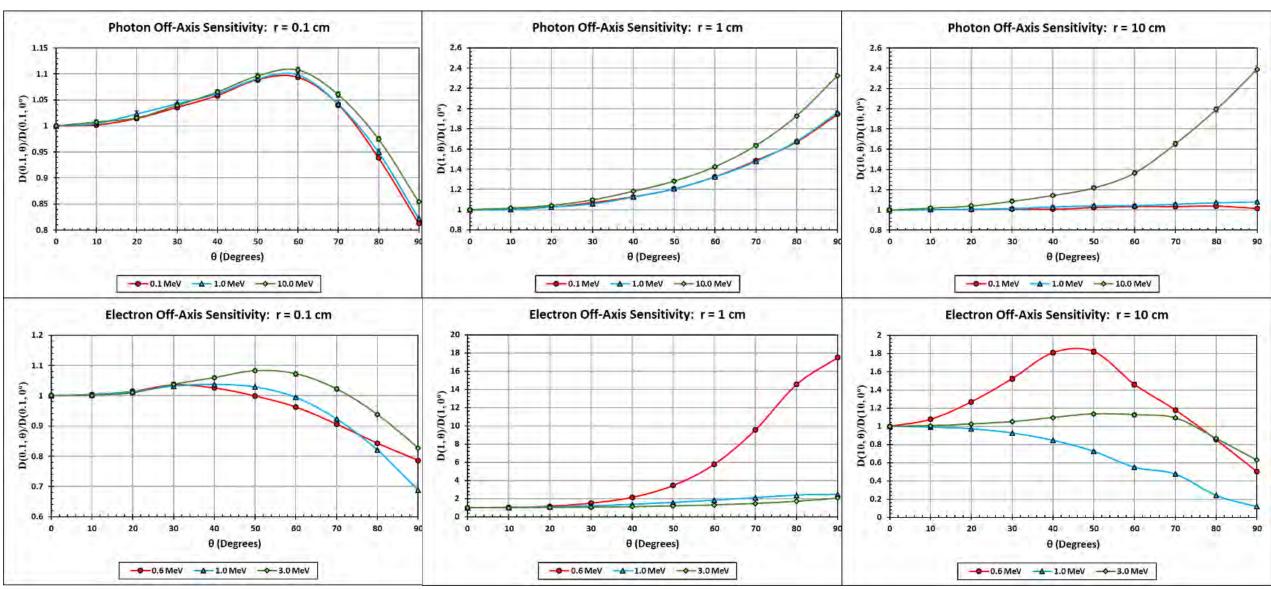








OFF-AXIS SOURCE





QUESTIONS

